www.polyseed.net

Rémi Sautai
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French(Lyon)
26.03.1982

PROFESIONNAL EXPERIENCES

May2016-Now | **Krysalide** (France)
Level Artist
-Level building of Major US cities (InternEngine)
-Asset optimisation and tweaking
-Modeling and texturing of buildings (Max/Intern)

June-November2015 | **PeaceOf Cake Studio**(France)
3D pre-prod artist
-Chara design (Photoshop)
-Environment design (Photoshop/maya)
-Graphical MokeUp (Photoshop/AfterEffects)

Nov2013-Oct2014 | **Forge Animation**(France)
FX Artist
-GameplayEffect (3dsmax/A.Effects/CryEngine)
-Visual and technical prototyping
 for a large wind system. (PhotopShop/CryEngine)
-Cinematics in games (CryEngine:FlowGraph)

Oct 2009-Dec2012 | **Ankama Studio** (France)
FX Artist/ 3D artist
-Spells for an HackN'Slash Gameplay (Interntool)
-Environment FX art (Interntool)
-Animated texture creation (3dsmax/Phtoshop/RealFlow)
-Tools design in collaboration with the graphics programmer.

Feb-Sep 2008 | **Cotoon Studio** (Belgium)
Environment Texture Artist
-Texturing of major scene and props. (Photoshop)
-Creation of displacement /bump /specular
/color maps, blending mask etc... (Maya /C4D)
-Checking of outsourced scenes. (Maya)

Sep -Feb 2008 | **LiquidDevelopment** (US)
Environment Artist
-Modeling low and highpoly assets (3dsMax/Zbrush)
-Texturing:Color/Specular/Normal (Photoshop/CrazyBump)

Jan-Mars2007 | **WideScreenGames** (France)
Internship

EDUCATION

2004-2007
- Bachelor in computer graphics
  with High honors at Haute Ecole Albert Jacquard.

2003-2004
- First Year of Licence of Archaeology

COMPETENCES

-Use his technical knowledge to enhance the art direction.
-Find solutions to simplify assets implementation and production.
-Very good at FX composition and particles animation.
-Very good communication with others team members.
-Very good knowledge of real time constraints.

3D Software

	Skill:
MAYA	Strong
3D Max	Strong
Zbrush	Good
Blender	Good

Game Engines

Unreal	Strong
Unity	Good
CryEngine	Good

2D Software

Photoshop	Strong
AfterEffects	Strong
Illustrator	Good

Other

GIT(github-smart git)	Regular
SVN(tortoise)	Regular

LANGUAGES

French	Native
English	Proficient